
3D Organon Anatomy Download Utorrent For Android



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About This Software

3D Organon Anatomy is an interactive human anatomy application featuring all 15 body systems. *3D Organon* unfolds life-like high resolution 3D models covering every aspect of the human body. It features an extensive knowledge-base of anatomical definitions with the terminology based on the official *Terminologia Anatomica*.

The application delivers accurate visual and textual information, immediate response time, and intuitive navigation. It satisfies the highest standards of medical and scientific accuracy. All anatomical definitions and clinical correlations are written by professors of anatomy and medical professionals.

The new STEAM version of the app includes the human 'Actions' module, with animations of joints and bones. This update brings you more stunning features, such as multiple workspaces, a live anatomy annotation tool during navigation, a unique topographic anatomy layout, help tutorials, and visualization of anatomy with incredible detail.

Game changer multi-user anatomy trainer

The new 'Network' module allows STEAM users to join multi-user online training sessions created by subscribed educators and institutions. The new awesome virtual anatomy trainer enables you to attend online anatomy lessons and communicate with your teacher and peers in real-time with voice and chat messages. The new module is cross platform, setting no barriers for users joining a session with any supported device (VR and non-VR). Get in touch with us at prosupport@3dorganon.com for more details.

Who is 3D Organon Anatomy for?

The app is designed to suit a range of individuals from medical and allied-health students, to patients, artists, and curious minds. It helps students grasp the challenging subject of anatomy, but it is also easily understood by laypeople without a medical background. The upgrade to an Enterprise license grants access to advanced teaching tools that could complement any anatomy curriculum. Educators and healthcare professionals can now visualize and explore anatomy as never before.

THIS IS THE DESKTOP VERSION OF 3D ORGANON ANATOMY

Why 3D Organon Anatomy is the most motivating anatomy app?

- Amazing life-like high detail graphics for better user experience
- Visualize anatomy using the latest 3D technologies
- Join multi-user anatomy training sessions created by subscribed educators and institutions
- Skeletal system and joints animations without an additional cost!
- Start understanding anatomy within minutes
- You can add and subtract whole body systems on your screen at once
- Unique topographic anatomy layout: you can select from regional body systems and view the systems of interest, excluding others
- Switch between customized workspaces for quicker anatomy model access
- Real-time identification of anatomy — hover mouse pointer on a structure during navigation and an annotation will show up (without clicking)
- Hundreds of pages of anatomical definitions and medical texts are included
- New help menu with explainer video tutorials
- Take notes related to a selected structure and make drawings layered on top of the presentation view
- Study from hundreds of preconfigured scenes based on popular anatomical views found in anatomy atlases and textbooks

The developer of *3D Organon Anatomy* has been awarded as the 'Startup of the Year' in the prestigious iAwards contest organized by the Australian Information Industry Association. Our team is also behind the world's first fully-featured virtual reality anatomy atlas — the award-winning app *3D Organon VR Anatomy*.

3D Organon Anatomy includes detailed male and female models. It features all body systems: Skeletal, Connective, Muscular, Arterial, Venous, Nervous, Lymphatic, Heart, Respiratory, Digestive, Endocrine, Urinary, Reproductive, Sensory organs, and Integumentary/skin.

Awesome features

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- Rotate, Pan, and Zoom in/out functions
 - Double tap to select and focus on a structure
 - Use navigation panel for quick view of all positions of human model
 - Hide or Fade selected structures
 - Save your models in Favorites for later reference
 - Discover Lock mode — a powerful tool enabling you to operate on user-defined structures and body systems
 - Single- and Multi-select modes
 - Beautiful symmetry of human organs and structures that make the learning experience easy and appealing
 - Realistic X-ray mode (Fade others button)
 - Live search tool
 - Listen to anatomical terminology in English
 - Isolate view of any selected structure(s)
 - Addition/subtraction buttons for displaying muscles into layers, from deep to superficial

Title: 3D Organon Anatomy
Genre: Education
Developer:
Medis Media
Publisher:
Medis Media
Release Date: 21 Jun, 2017

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Minimum:

OS: Windows 7

Processor: Intel Core i3 | AMD FX-6100

Memory: 4 GB RAM

Graphics: DirectX 11 compatible card with a least 1.5GB video ram, Screen resolution 1280x768

DirectX: Version 11

Storage: 2 GB available space

Sound Card: DirectX 11 compatible sound card

Additional Notes: 2-button optical scroll mouse required

English



Chamber01
0:00:03.321





For some reason, I always expect everything to be in first person in VR. Well, this game is more of a 3rd person top down view. Well, maybe not top down, because you can change where you're watching the game at any time.

Anyway, so this is sorta like a tower defense game, except It seems like you start out without being able to buy any towers at first. Your character (a wizard type guy) instead runs around trying to protect the cake from being eaten by cute tiny bunnies. He does this by **violently killing all the cute fluffy bunnies...they in turn will try to kill you. Eventually you get enough coins to buy a tower, and the starting tower is pretty weak. You'll still be doing most of the killing, only now while you're in range of your tower you'll have a bit of backup.**

So anyway, there's several levels and modes and making it through each one unlocks something else. Survive 3 waves of attacks on the cake and you get some kind of upgrade and then you can try to beat the "powerup" mode where it drops powerups on you and you run around trying not to get swarmed by bunnies for as long as possible.

The first powerup they give you is a fireball. Sounds like it'll really be awesome right? Well, it basically allows you to set an enemy on fire and do Damage over Time (DoT) instead of doing damage per each shot. It'd be nice if the fireball set multiple enemies on fire either via area effect or if they could set fire to adjacent bunnies but I didn't see that happen.

There really was no reason for this to be a VR game. It's neat to be able to see the action in the game from any angle as if you were a giant controlling the action from on high, but it doesn't benefit the gameplay really. You could have left it as an isometric 3D type graphics and it would still be the same game pretty much.

Things I liked about this game:

- It's a tower defense game.
- When you earn money for killing enemies you can pick the coin up in two ways, either by reaching over with the controller and grabbing it manually or by walking your character over it. (this is probably the only reason for it to be in VR)
- The powerup frenzy mode is kinda fun, since it's sort of like a survival mode
- The graphics are OK, though I remember the first level looking kinda dark

Things I didn't like about this game:

- They don't give you much options for towers in the opening level.
- It's 5 coins for the first tower and so you're pretty much spending a lot of time defending without a tower before you can even afford to build one (between waves)
- Your fireballs are limited and don't really do enough damage to make it worth using.
- I'd prefer to use a mouse and keyboard for Tower defense over the Vive controllers.

Overall the game just didn't really grab me and make me excited to play it again. It's probably a decent enough game, but I would probably be happy playing this in a "torchlight" type view instead of in VR. It feels like there's not enough reason for it to be a VR game. It's VR to jump on a bandwagon and not because there's something about this game that couldn't be done without VR.. For a lazy day... I play... To the end as a Private I became a Guru! Wasn't easy but what a finish that last level was. Like a 4th of July and Fireworks out of your hands.. Blurry sprite scaling with "programmer art" assets, obvious sprite mismatches in the time attack mode, and a general feel of being a mediocre school project make me question why this game is on Steam. There are many better examples of SHMUPS, danmaku, bullet hell games; don't waste your time with this one.

Bought it for the cards, 3/10 would not recommend.

Edit: All in-game achievements done after ~90 minutes of play, and there's a hitbox bug in the asteroid mode too. Not much content to be found here.. good game worth the .52 cents! can't wait to play with others!. A remake of Re-Volt alright. Oh like the old times on PS One.... This game is sweet, cute, and fun! You guide or heroine through her new life as an artist-for-hire. It isn't really like Harvest Moon or Stardew Valley at all. There is no time limit or even a time component at all really, you go through the days of the week but the months are not even seperated. That's a good thing is this game's case - the pretty arwork along with the really sweet music make this one of the most relaxing games I've played in months!. I bought this game and played it for 5 minutes, that's how long it took me to figure out how horrific this game is. starts the game up, the graphics look like a cartoon, the configuration doesnt work, you die in one shot, this game is not even worth it, EVEN FOR FREE! do yourself and stay as far away from this crap heap as humanly possible. Amazing game. Really fun. Really cool.

This game garenteed WILL make you rage.

At first you have to get used to the z keys and stuff. and what i think i know is that you (currently) cannot change the keybindings.

Difficult would be an understatement if you would be talking about this game

I DO RECCOMEND

Worked for me it seems.. Reecally nice, interesting, and VR controls are spot on!. A great game with dark humour and lots of references to the classics. Similar style to Day of the Tentacle and Monkey Island series, with clever puzzles. About 4-5 hours of gameplay but thoroughly enjoyable. I wish it was longer!. alien shooter but the aliens are replaced with robots and autism. I can't help it...I'm in my 40s and was about 20 years ago addicted to Diner Dash. So pretty much any food prep time management game is something i'll play. So far this game doesn't seem too challenging, but I've only given it about an hour.. Please game, spare me. My boner can grow only so much

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