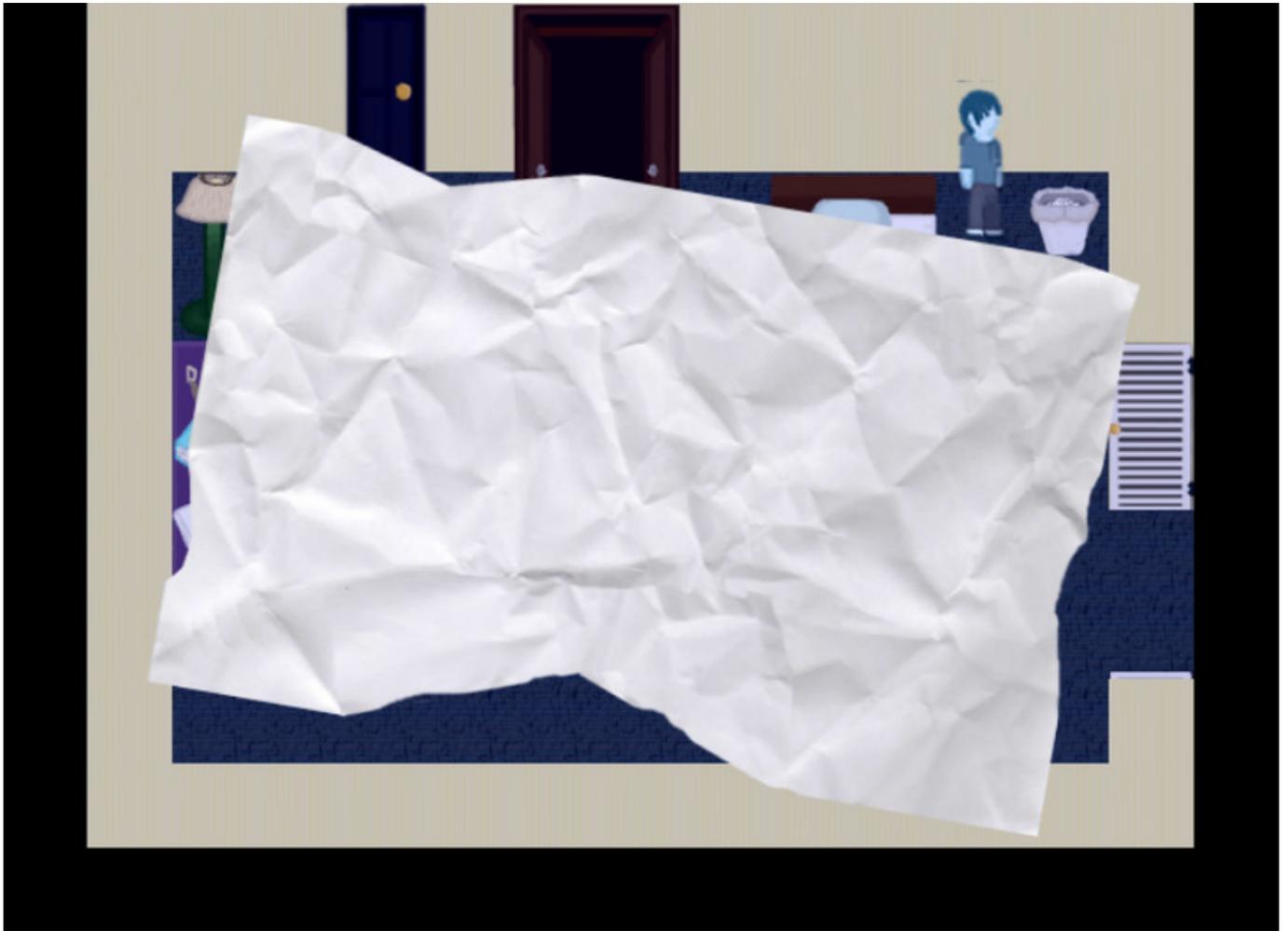

Close Me Download Nosteam



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About This Game

You wake up, not remembering what dream you had last night. What time is it? Does that matter? This is a simple exploration game. Or at least, that's what I'd like you to believe. Different people experience different things in their lives, and that's reflected in this game. Things come and go, fleeting moments that are easy to miss. What causes things to come into existence? Were they always there, or do they only exist once they're perceived? There's more to life than death. If you don't find anything, close me. You digging through my secrets is unpleasant to me. You might get curious and decide to open me again, but maybe it'd be best if you didn't.

To-Do List:

- Open me
- Wake up

-
- Go outside
 - Smell the flowers
 - Stare at the horizon
 - Come back inside
 - Go get a cup of water
 - Contemplate life
 - Go back to bed
 - Close me

 - ...

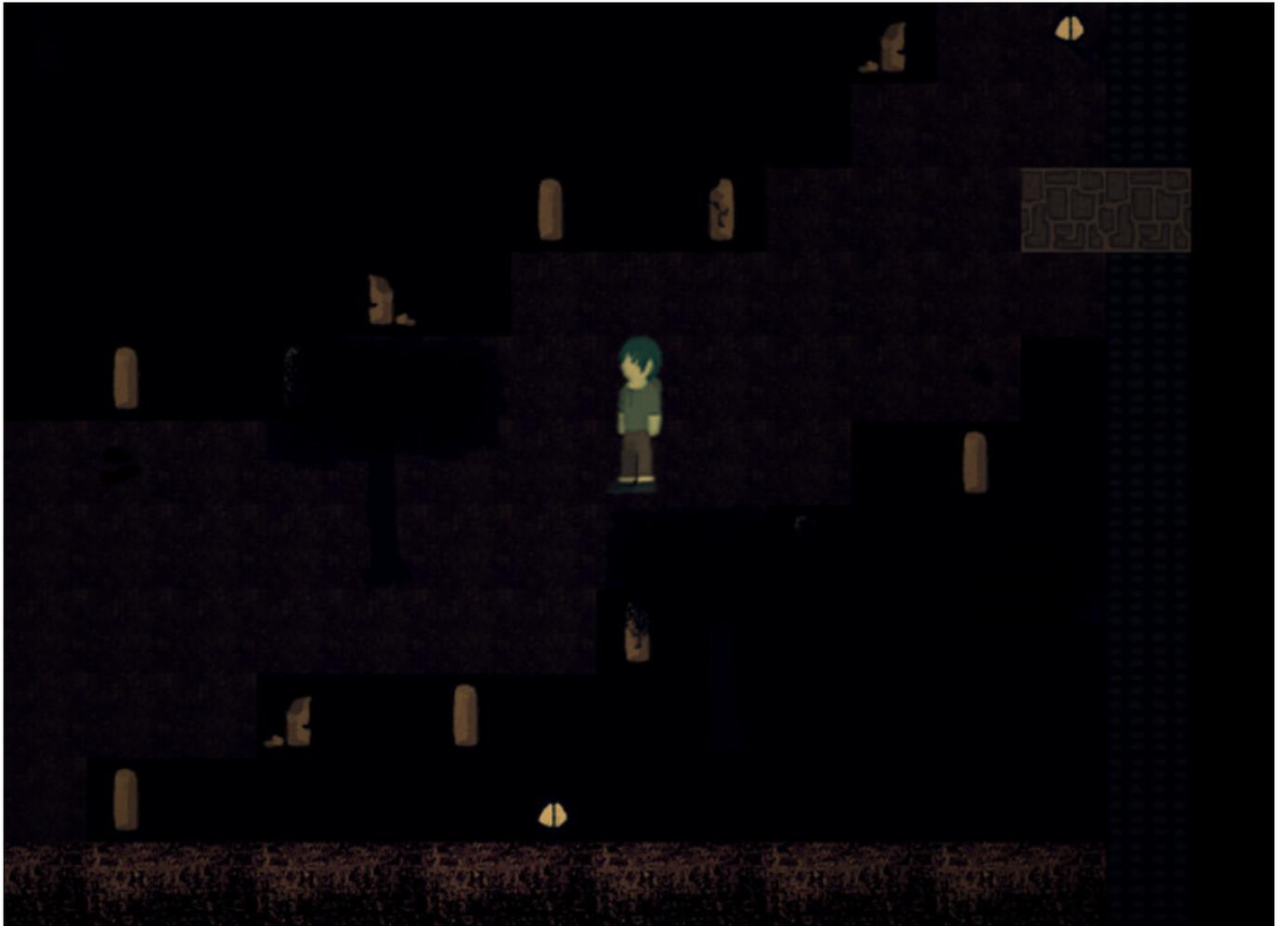
 - Open me again?
 - ???

Title: Close Me
Genre: Adventure, Indie
Developer:
Yai Gameworks
Publisher:
Yai Gameworks
Franchise:
Close Me
Release Date: 9 Aug, 2017

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lish,Portuguese,Romanian,Russian,Simplified Chinese,Swedish,Thai,Traditional Chine







close to me lake street dive. hold me close iris lyrics. close to me heavy young heathens. close to me roblox id. close to me x factor. hold me close xtra basic lyrics. close you me. close to me just shapes and beats roblox id. close to me post office. close to me the cure lyrics. close join.me account. close to me kes. close by me lyrics. close to me you're like my mother. close to me diplo lyrics. close to me halsey. close me by. hold me close and hold fast. close to me 1hr. close me up. close to me chords. close me game walkthrough. close to me uplifting deodorant spray. hold me close young tony danza. close beam me up lyrics. close to me casinos. close 2 me ellie goulding. close to me quotes. close to me 320kbps. hold me close quotes. close my eyes full movie online. close meaning in bengali. close my ebay account. close me in. close by me jewelry. stay close to me quotes. close me kya aayega. close to me lyrics. close meaning in hindi. close to me heart. close to me live. close to me ft red velvet lyrics. close to me frédéric magnon. close to me mosque. close to me wells fargo bank. close me kya ayega. close to me top 40. hold me close nick de la hoyde. close me stay. close to me song download mp3. close to me geeta zaildar. close to me cure lyrics. jobs near me android developer. close to me 925. main close me kya aayega. close to me home depot. close to me 2019. close to me gas station. close to me dmv. close to me halloween soundtrack. close to me 80s song. close to me zing mp3. kiss me close your eyes lyrics. close to me osu. close to me ultimate guitar. hold me close and don't let go. don't close me out

Close Me is a horror game about exploration, the color palette is depressing yet pretty. Though I find that it's very easy to get stuck on certain parts. If you like artsy surreal horror games, you'd definitely like this game.. This is really, interesting. It's hard to put into words what emotions this game makes me feel. It's so atmospheric, and it's sad its not more popular. There are a few scares in it, but it's completely RNG. I think. This is just such a cool game, takes some time to understand the puzzle of it though. Here's a hint. Its in the game title. This is genuinely a really good game, great music, good timing, good story, overall 22/10 nice. It's a interesting concept! You play a little and then you proceed a little further. Each time you have to close the game to continue. I thought the game crashed! But each time you restart the game, the plot advances a little further. I think there is a story behind this but I've yet to find out. Maybe because the main character is dreaming all this up? Or is he just sick and tired of his wife/girlfriend?

I guess we'll find out! But the first 20min of gameplay should give you guys a good idea: <https://youtu.be/w48BEH-Uc1c>

Will play to the end!. This whole game is a massive mystery that just gets even more mysterious as you progress. It uses the outside world as a gateway for progression and has a nice creepy theme the whole way through. A few hours of gameplay for a dollar, recommend to anyone.. when you have nothing to do,open this game and close this game.....

I don't understand this game, it's mostly just confusing and frustrating, and then all of a sudden, it's over and you don't even know what happened.. Nice concept, short, no dialog.

Can't say I had fun playing it, but what I can say is that it was interesting enough.. To be honest, I'm not entirely sure what to say about this game. It feels very experimental like the game dev was learning the ins and outs of some coding but at the same time it feels very personal in subject matter. There are a couple jump scares, but not many. It managed to get under my skin and creep me out several times. To the point I had to take a break. It's an interesting take on a horror puzzle game. Definitely a good buy for it being under one dollar. I can't wait to see what Yai Games does next.. Just FYI for future buyers. This game is AMAZING, but would highly recommend buying the other version of this game (which at the time of the summer sale 2018 is the exact same price) which comes with a soundtrack and new game+. Close Me seems pretty basic at first - and it is. You wake up, you check out your house, interact with a few things and head back to bed. Then what? You do as the title says - close it. Open it back up and maybe things have changed a bit. Maybe there'll be a new area to explore, something new to interact with, or who knows what else? This premise is almost addicting - having me come back more and more just to see what else would happen.

As far as negatives go - you're not left with much in the way of what to do next. I still haven't explored everything yet and I'm not sure if it's just based off random code when I open a new session, if I need to interact with things in a certain way, if I just need to play more, etc. But that could also be a positive - who wants their hand held the entire time? Graphically the game isn't the prettiest either but I'd wager that's not your main concern with a title such as this.

Overall it's easy to recommend Close Me. It's a basic game with an interesting premise, some groovy music, and it's dirt cheap. If you don't like it at least you didn't break the bank finding out.

I play a few days here (no commentary cause my mic wasn't working): https://youtu.be/vcPWwzGQo_w. aw.. shoot.. I didn't read the 'horror' tag.. I'mma give an update once I finish this game, be right back. Okay...so..

I was initially drawn to the idea of solving this little mystery...the game changing every time you do different things...etc. But I never felt scared, creeped out, or anything other than....annoyed.

I felt like I was just trying to FINISH the game. It's like...when you start a new series and you're not into it but you feel like you should at least finish the season your on because you wasted enough time watching the first couple of episodes. (....Too honest?) Anyway--I see that some people enjoyed it, power to you, but...the whole thing just felt a bit too juvenile for me...

I wanted to like you--but I think I'm going to have to break up with this game.. So I just finished this game (I think, I may be missing something? If anyone else has finished the game and has some insight I would love to know).

I honestly found it really good. The puzzles are difficult enough to keep me interested, but not so difficult as to make me give up. I'm not easily scared at all, but can definitely appreciate the creepy factor (there was one part that made me squeak a bit because it startled me).

All in all, while interesting, the story itself is confusing, and I'm not really sure what is going on, but I think that is how the maker wanted it.

The only criticism I have is to make the fact that the game is over more obvious. Because there is literally nothing else I can do, but I can still go in the game and wonder about aimlessly despite having done everything (based off what I have read on the community posts).

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